

*Preludio e Tema*  
con  
**VARIAZIONI**  
*per uso di Studio*  
per **VIOLINO** solo  
*composti e dedicati al suo amico*  
**N. DE GIOVANNI**  
*Direttore della musica istrumentale al servizio della Ducale Corte di Parma*  
*Membro delle Società Filarmoniche di Bologna e Roma, ecc. ecc.*  
DA  
**Mosè Borsani**

L'Arch. dell'Unione.  
47894.

Proprietà degli E.  
Fr. 2. 40.

**MILANO**

Dall'I. R. Stabilimento

Nazionale Privilegiato di

**GIOVANNI**



**RICORDI**

Contro degli Omenoni N. 4720, e sotto il Portico di fianco all'I. R. Teatro alla Scala.  
Firenze, Ricordi e Jouhaud. Mendrisio, C. Pozzi.

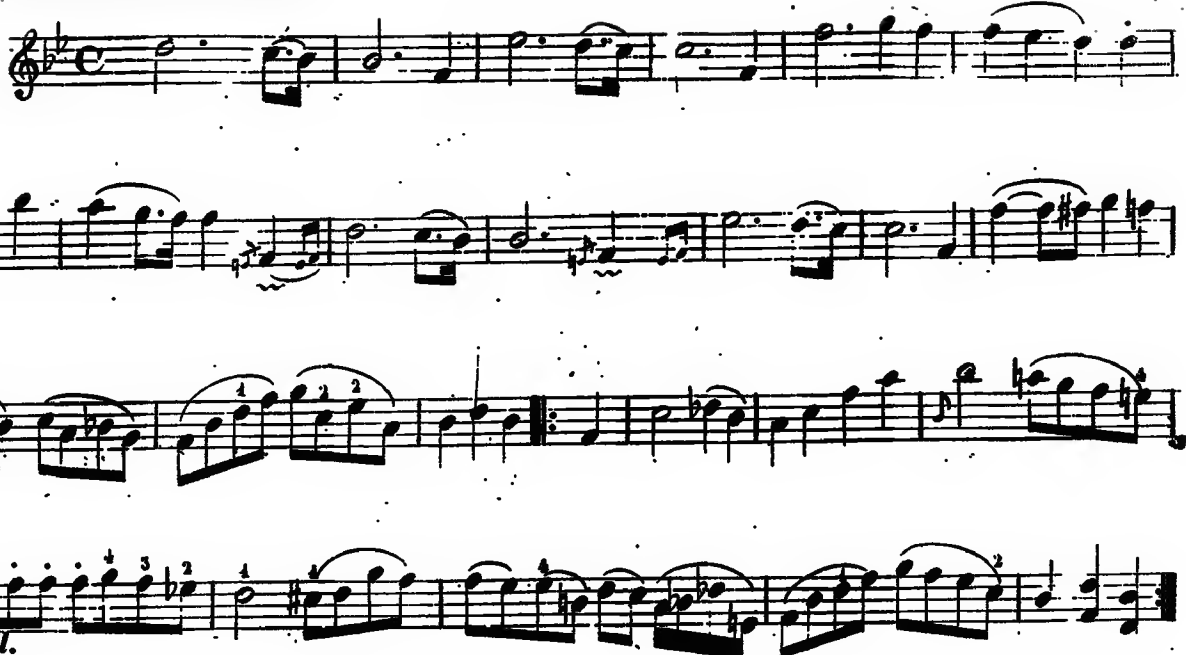


*Animando e rallentando a piacere;*

## PRELUDIO.

The musical score consists of six staves. The first staff begins with the word 'PRELUDIO.' and a treble clef with a key signature of one flat (B-flat major). The music is written in a style that suggests a rapid, flowing prelude. The first staff features a series of ascending and descending runs, with slurs and grace notes. The second staff continues this pattern, with a 'tr' (trill) marking. The third staff shows a more complex rhythmic pattern with slurs. The fourth staff features a series of chords and slurs. The fifth staff is marked 'Adagio.' and shows a slower, more deliberate pace. The sixth staff is marked 'rall.' and shows a further slowing down, with a '8va' (octave) marking. The overall mood is one of dynamic contrast, moving from a lively prelude to a slower, more contemplative section.

*Andante molto animato.*

**TEMA.** 

*Arcate precise ed assai marcate.*

*Moderato.*

**VAR. 4.** 

The image displays a musical score for a piano piece, consisting of two main sections. The first section is a complex, fast-paced piece with multiple staves of music, featuring intricate fingerings and dynamic markings. The second section, labeled "VAR. 2.", is marked "Andante" and features a more melodic and slower tempo. The score is written in a key signature of one flat (B-flat) and a 2/4 time signature. The notation includes various musical symbols such as notes, rests, beams, and slurs, along with specific performance instructions like "rull." (roll) and "f" (forte). The score is arranged in two systems, with the first system containing three staves and the second system containing seven staves. The overall layout is clean and professional, typical of a printed musical score.

*Andante.*

VAR. 2.

*rull.*

*f*

*Più mosso e dolce.*

VAR. 3.

ff

p

rall.

*Assai presto e oltre le legature marcate si potrà legare il rimanente se piace.*

VAR. 4.

f

p

rall.

This page contains ten staves of musical notation, likely for a piano solo. The music is written in a single system with a key signature of one flat (B-flat) and a common time signature. The notation includes a variety of ornaments, such as mordents, grace notes, and trills, as well as slurs and phrasing marks. Performance markings are present throughout, including *rall.* (rallentando), *ar. cis.* (arritando), *tr* (trill), and *dolce.* (dolce). Fingering numbers (1-4) are indicated for many of the notes. The piece concludes with a double bar line and repeat dots at the end of the tenth staff.

*Le strappate con forza, il resto leggero e scherzoso.  
Molto moderato e assai deciso.*

## VAR. 5.

VAR. 5. Musical score for Variation 5, featuring multiple staves with complex rhythmic patterns, fingerings, and dynamic markings. The score includes the following markings and instructions:

- tastiera.* (top right)
- F* (first staff)
- deciso.* (second staff)
- rall.* (second staff)
- FF* (second staff)
- dolce.* (fifth staff)
- F* (fifth staff)
- pianissimo.* (seventh staff)
- deciso.* (seventh staff)
- rall.* (seventh staff)
- ten.* (eighth staff)
- dolce.* (eighth staff)
- F* (eighth staff)

*piano ed animato portando a piacere l'archetto sulla tastiera.*

## VAR. 6.

VAR. 6. Musical score for Variation 6, featuring a single staff with a continuous, flowing melodic line. The score includes the following marking:

- Tutta legata.* (below the staff)



*rall. e pianissimo.*

*4<sup>a</sup> Corda.*

*lusinghiera e pp*

*perdendosi.*

*ff*

